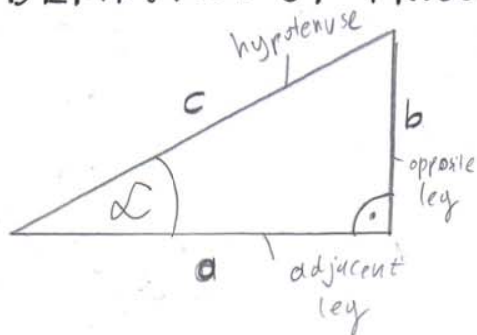


MATHEMATICAL BASES

1. TRIGONOMETRY

1.1 DEFINITION OF TRIGONOMETRIC FUNCTIONS



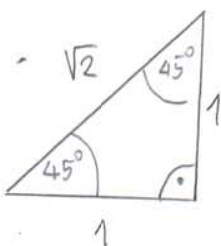
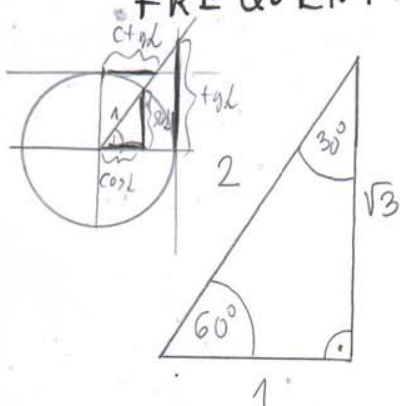
$$\sin \alpha = \frac{b}{c} \Rightarrow b = c \cdot \sin \alpha$$

$$\cos \alpha = \frac{a}{c} \Rightarrow a = c \cdot \cos \alpha$$

$$\operatorname{tg} \alpha = \frac{b}{a}$$

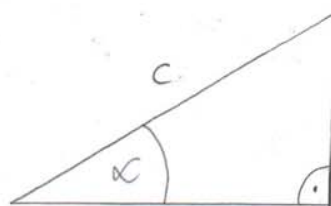
$$\operatorname{ctg} \alpha = \frac{a}{b} = \frac{1}{\operatorname{tg} \alpha}$$

1.2 VALUES OF TRIGONOMETRIC FUNCTIONS OF FREQUENTLY USED ANGLES



α	$\sin \alpha$	$\cos \alpha$	$\operatorname{tg} \alpha$	$\operatorname{ctg} \alpha$
0°	$0 = \frac{0}{2}$	$1 = \frac{1}{1}$	0	$\rightarrow \infty$
30°	$\frac{1}{2} = \frac{1}{2}$	$\frac{\sqrt{3}}{2} = \frac{\sqrt{3}}{2}$	$\frac{1}{\sqrt{3}}$	$\sqrt{3}$
45°	$\frac{1}{\sqrt{2}} = \frac{\sqrt{2}}{2}$	$\frac{1}{\sqrt{2}} = \frac{\sqrt{2}}{2}$	1	1
60°	$\frac{\sqrt{3}}{2} = \frac{\sqrt{3}}{2}$	$\frac{1}{2} = \frac{1}{2}$	$\sqrt{3}$	$\frac{1}{\sqrt{3}}$
90°	$1 = \frac{1}{1}$	$0 = \frac{0}{1}$	$\rightarrow \infty$	0

1.3 PYTHAGOREAN THEOREM



$$a = c \cdot \cos \alpha$$

$$b = c \cdot \sin \alpha$$

$$a^2 + b^2 = c^2$$

$$c^2 \cos^2 \alpha + c^2 \sin^2 \alpha = c^2$$

$$\cos^2 \alpha + \sin^2 \alpha = 1$$

2. VECTOR ALGEBRA

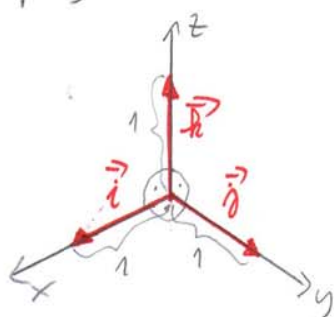
- **vector**: geometric object, that has
 - magnitude
 - direction $\Rightarrow$ It is a directed line segment

notation: $\vec{a}$

2.1 DEFINE A VECTOR

$\rightarrow$ Take 3 mutually perpendicular base vectors in space pointing in the x, y and z directions

Using these base vectors, any vector in space can be uniquely obtained as a linear combination of unit vectors

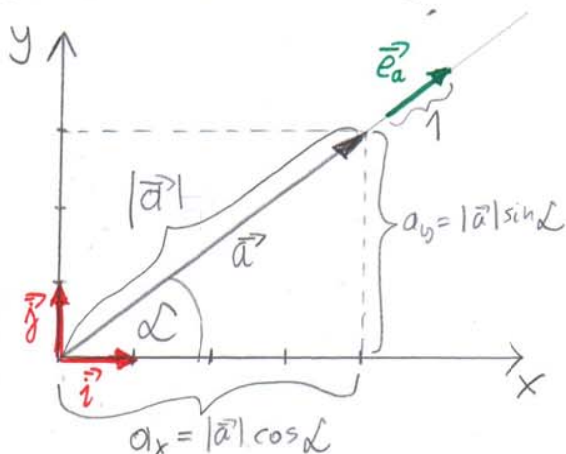


base vectors: $\vec{i}, \vec{j}, \vec{k}$

$$|\vec{i}| = |\vec{j}| = |\vec{k}| = 1$$

$$\vec{i} \perp \vec{j}; \vec{i} \perp \vec{k}; \vec{j} \perp \vec{k}$$

- Consider an arbitrary vector in xy plane:



$$\vec{a} = a_x \vec{i} + a_y \vec{j}$$

$\downarrow \quad \quad \downarrow$
coordinate / component

- length of $\vec{a} \Rightarrow$ Pythagorean theorem:

$$|\vec{a}| = \sqrt{a_x^2 + a_y^2} \quad \alpha = \arctan \frac{a_y}{a_x}$$

- with $|\vec{a}|$ and α :

$$\begin{aligned} \vec{a} &= \underbrace{|\vec{a}| \cos \alpha}_{a_x} \vec{i} + \underbrace{|\vec{a}| \sin \alpha}_{a_y} \vec{j} = \\ &= |\vec{a}| (\cos \alpha \vec{i} + \sin \alpha \vec{j}) \end{aligned}$$

$\vec{e}_a$

$$\vec{a} = |\vec{a}| \vec{e}_a$$

magnitude
(length) of
 $\vec{a}$

unit direction
vector of $\vec{a}$

Determining $\vec{e}_a$ unit direction vector

a) if we know

$$\vec{a} = a_x \vec{i} + a_y \vec{j}$$

$\Downarrow$

$$\vec{e}_a = \frac{\vec{a}}{|\vec{a}|} = \frac{a_x \vec{i} + a_y \vec{j}}{\sqrt{a_x^2 + a_y^2}}$$

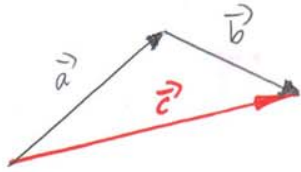
b) if we know:

$\downarrow$

$\Downarrow$

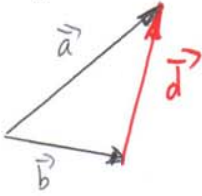
$$\vec{e}_a = \cos \alpha \vec{i} + \sin \alpha \vec{j}$$

2.2 ADDITION OF VECTORS



$$\vec{a} + \vec{b} = (a_x \vec{i} + a_y \vec{j}) + (b_x \vec{i} + b_y \vec{j}) = \underbrace{(a_x + b_x)}_{c_x} \vec{i} + \underbrace{(a_y + b_y)}_{c_y} \vec{j} = \vec{c}$$

2.3 SUBTRACTION OF VECTORS

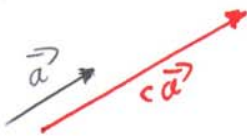


$$\vec{a} - \vec{b} = (a_x \vec{i} + a_y \vec{j}) - (b_x \vec{i} + b_y \vec{j}) = \underbrace{(a_x - b_x)}_{d_x} \vec{i} + \underbrace{(a_y - b_y)}_{d_y} \vec{j} = \vec{d}$$

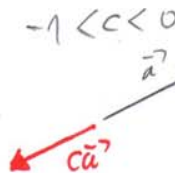
2.4 MULTIPLICATION WITH SCALAR

$$c\vec{a} = c(a_x \vec{i} + a_y \vec{j}) = ca_x \vec{i} + ca_y \vec{j}$$

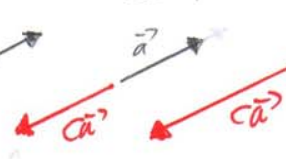
$c > 1$



$0 < c < 1$



$c = -1$



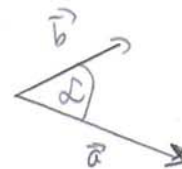
$c < -1$



2.5 DOT PRODUCT

- result: scalar
- interpretation:

$$\vec{a} \cdot \vec{b} = |\vec{a}| |\vec{b}| \cos \angle$$



$$\vec{a} \perp \vec{b} \Leftrightarrow \vec{a} \cdot \vec{b} = 0$$

- dot product of base vectors: $\vec{i} \cdot \vec{i} = 1$ $\vec{j} \cdot \vec{j} = 1$ $\vec{k} \cdot \vec{k} = 1$
 $\vec{i} \cdot \vec{j} = 0$ $\vec{i} \cdot \vec{k} = 0$ $\vec{j} \cdot \vec{k} = 0$

- calculation with base vectors:

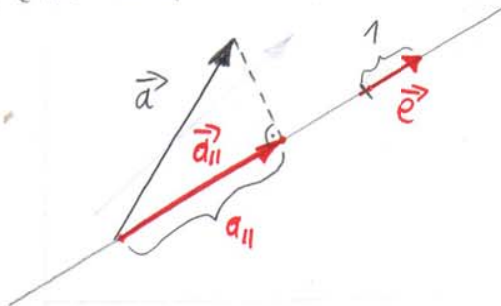
$$\vec{a} \cdot \vec{b} = (a_x \vec{i} + a_y \vec{j} + a_z \vec{k}) \cdot (b_x \vec{i} + b_y \vec{j} + b_z \vec{k}) = \underline{a_x b_x + a_y b_y + a_z b_z}$$

- application:

→ checking perpendicularity

→ calculate angle between 2 vectors: $\vec{a} \cdot \vec{b} = |\vec{a}| |\vec{b}| \cos \angle \Rightarrow \cos \angle = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}| |\vec{b}|}$

→ coordinate in given direction



$$a_{||} = \vec{e} \cdot \vec{a}$$

$$\vec{a}_{||} = a_{||} \vec{e} = (\vec{e} \cdot \vec{a}) \vec{e}$$

2.6 CROSS PRODUCT

• result: vector

• interpretation:

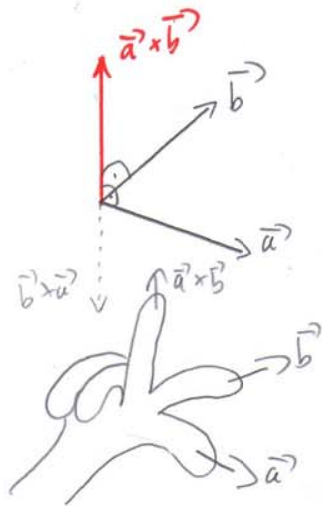
→ magnitude: $|\vec{a} \times \vec{b}| = |\vec{a}| |\vec{b}| \sin \alpha$

→ direction:

• $\vec{a} \times \vec{b} \perp \vec{a}$

• $\vec{a} \times \vec{b} \perp \vec{b}$

• direction is given by the right-hand rule



$$\vec{0} \parallel \vec{b} \Leftrightarrow \vec{a} \times \vec{b} = \vec{0}$$

• cross product of base vectors:

$\vec{i} \times \vec{j} = \vec{k}$ $\vec{j} \times \vec{k} = \vec{i}$ $\vec{k} \times \vec{i} = \vec{j}$
 $\vec{j} \times \vec{i} = -\vec{k}$ $\vec{k} \times \vec{j} = -\vec{i}$ $\vec{i} \times \vec{k} = -\vec{j}$

• calculation with base vectors:

→ method 1: $\vec{a} \times \vec{b} = (a_x \vec{i} + a_y \vec{j}) \times (b_x \vec{i} + b_y \vec{j}) =$

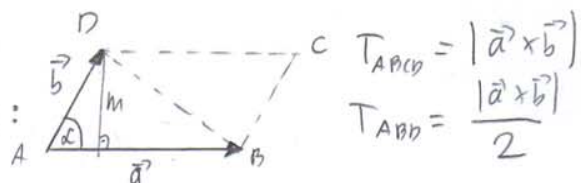
$$= a_x b_x \underbrace{\vec{i} \times \vec{i}}_{\vec{0}} + a_x b_y \underbrace{\vec{i} \times \vec{j}}_{\vec{k}} + a_y b_x \underbrace{\vec{j} \times \vec{i}}_{-\vec{k}} + a_y b_y \underbrace{\vec{j} \times \vec{j}}_{\vec{0}} = (a_x b_y - a_y b_x) \vec{k}$$

→ method 2: $\vec{a} \times \vec{b} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ a_x & a_y & a_z \\ b_x & b_y & b_z \end{vmatrix} = \vec{i}(a_y b_z - a_z b_y) - \vec{j}(a_x b_z - a_z b_x) + \vec{k}(a_x b_y - a_y b_x)$

• application:

→ checking parallelism

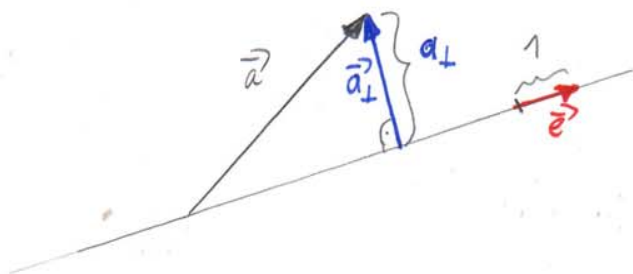
→ area of parallelogram/triangle:



$$T_{A_{bc}} = |\vec{a} \times \vec{b}|$$

$$T_{A_{bb}} = \frac{|\vec{a} \times \vec{b}|}{2}$$

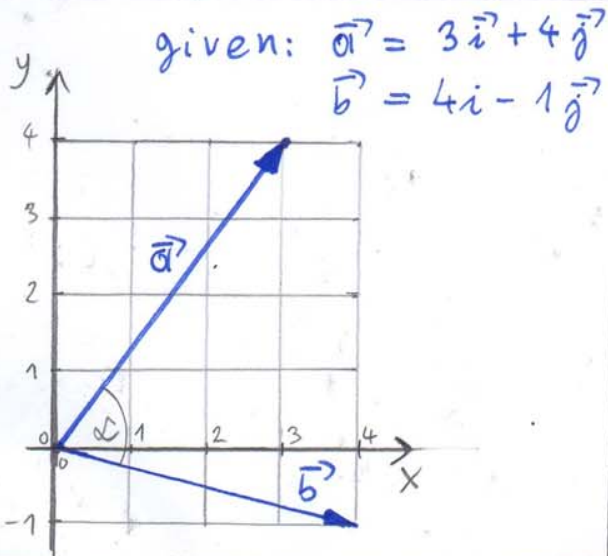
→ coordinate perpendicular to given direction



$$a_{\perp} = |\vec{e} \times \vec{a}|$$

$$\vec{a}_{\perp} = (\vec{e} \times \vec{a}) \times \vec{e}$$

EXERCISE 1.1



task:

- a) $\vec{a} + \vec{b}$
- b) $\vec{a} - \vec{b}$
- c) $\vec{b} - \vec{a}$
- d) $0.5 \vec{a}$
- e) $-2 \vec{b}$

- f) $|\vec{a}|$
- g) $|\vec{b}|$
- h) $\vec{e}_a$
- i) $\vec{e}_b$

- j) $\vec{a} \cdot \vec{b}$
- k) $\angle$
- l) $\vec{a} \times \vec{b}$
- m) $\vec{b} \times \vec{a}$

- n) d_{ab}
- o) $\vec{a}_{\perp b}$
- p) $d_{\perp b}$
- q) $\vec{a}_{\perp b}$

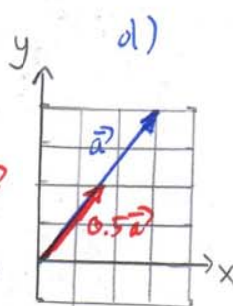
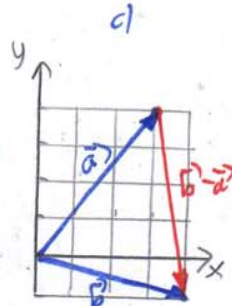
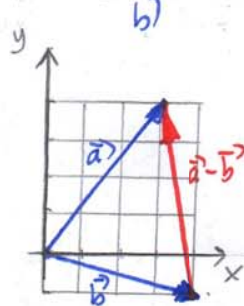
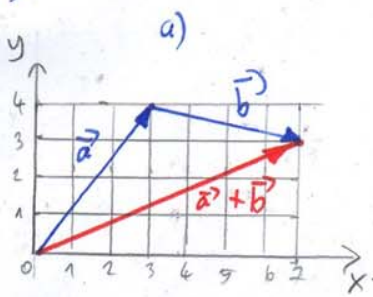
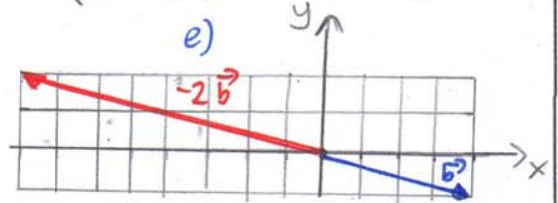
a) $\vec{a} + \vec{b} = (3\vec{i} + 4\vec{j}) + (4\vec{i} - 1\vec{j}) = (3+4)\vec{i} + (4-1)\vec{j} = 7\vec{i} + 3\vec{j}$

b) $\vec{a} - \vec{b} = (3\vec{i} + 4\vec{j}) - (4\vec{i} - 1\vec{j}) = (3-4)\vec{i} + (4-(-1))\vec{j} = -1\vec{i} + 5\vec{j}$

c) $\vec{b} - \vec{a} = (4\vec{i} - 1\vec{j}) - (3\vec{i} + 4\vec{j}) = (4-3)\vec{i} + (-1-4)\vec{j} = 1\vec{i} - 5\vec{j}$

d) $0.5 \vec{a} = 0.5 (3\vec{i} + 4\vec{j}) = 1.5\vec{i} + 2\vec{j}$

e) $-2 \vec{b} = -2 (4\vec{i} - 1\vec{j}) = -8\vec{i} + 2\vec{j}$



f) $|\vec{a}| = \sqrt{3^2 + 4^2} = \sqrt{25} = 5$

g) $|\vec{b}| = \sqrt{4^2 + (-1)^2} = \sqrt{17} = 4,12$

h) $\vec{e}_a = \frac{\vec{a}}{|\vec{a}|} = \frac{3\vec{i} + 4\vec{j}}{5} = \frac{3}{5}\vec{i} + \frac{4}{5}\vec{j} = 0.6\vec{i} + 0.8\vec{j}$

i) $\vec{e}_b = \frac{\vec{b}}{|\vec{b}|} = \frac{4\vec{i} - 1\vec{j}}{4,12} = 0.97\vec{i} - 0.24\vec{j}$

$$j) \vec{a} \cdot \vec{b} = (3\vec{i} + 4\vec{j}) \cdot (4\vec{i} - 1\vec{j}) = 3 \cdot 4 + 4 \cdot (-1) = 12 - 4 = 8$$

$$k) \cos \angle = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}| |\vec{b}|} = \frac{8}{5 \cdot 4,12} = 0,388 \Rightarrow \angle = 67,17^\circ$$

$$l) \vec{a} \times \vec{b} = (3\vec{i} + 4\vec{j}) \times (4\vec{i} - 1\vec{j}) = 3 \cdot 4 \vec{i} \times \vec{i} + 3 \cdot (-1) \vec{i} \times \vec{j} + 4 \cdot 4 \vec{j} \times \vec{i} + 4 \cdot (-1) \vec{j} \times \vec{j} = -3\vec{k} - 16\vec{k} = -19\vec{k}$$

$$\vec{a} \times \vec{b} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 3 & 4 & 0 \\ 4 & -1 & 0 \end{vmatrix} = \vec{i} (4 \cdot 0 - (-1) \cdot 0) - \vec{j} (3 \cdot 0 - 4 \cdot 0) + \vec{k} (3 \cdot (-1) - 4 \cdot 4) = -19\vec{k}$$

$$|\vec{a} \times \vec{b}| = |\vec{a}| |\vec{b}| \sin \angle = 5 \cdot 4,12 \cdot \sin 67,17^\circ = 19$$

$$m) \vec{b} \times \vec{a} = -\vec{a} \times \vec{b} = 19\vec{k}$$

$$n) a_{\parallel b} = \vec{a} \cdot \vec{e}_b = (3\vec{i} + 4\vec{j}) \cdot (0,97\vec{i} - 0,24\vec{j}) = 3 \cdot 0,97 + 4 \cdot (-0,24) = 1,95$$

$$o) \vec{a}_{\parallel b} = a_{\parallel} \vec{e}_b = 1,95 (0,97\vec{i} - 0,24\vec{j}) = 1,89\vec{i} - 0,47\vec{j}$$

$$p) \vec{e}_b \times \vec{a} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 0,97 & -0,24 & 0 \\ 3 & 4 & 0 \end{vmatrix} = \vec{i} \cdot 0 - \vec{j} \cdot 0 + \vec{k} (0,97 \cdot 4 - 3 \cdot (-0,24)) = 4,6\vec{k}$$

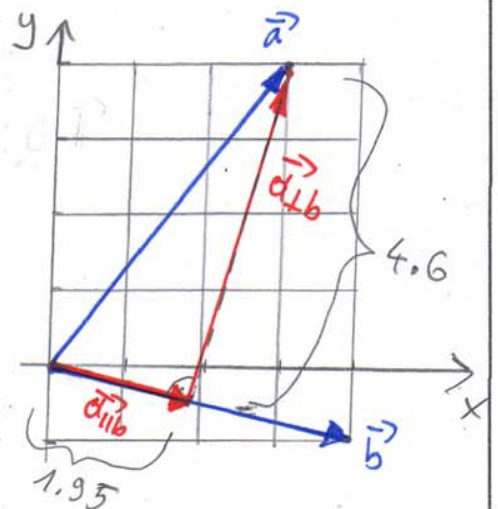
$$\text{or: } \vec{e}_b \times \vec{a} = \frac{\vec{b}}{|\vec{b}|} \times \vec{a} = \frac{\vec{b} \times \vec{a}}{|\vec{b}|} = \frac{19\vec{k}}{4,12} = 4,6\vec{k}$$

$$a_{\perp b} = |\vec{e}_b \times \vec{a}| = \sqrt{4,6^2} = 4,6$$

$$q) \vec{a}_{\perp b} = (\vec{e}_b \times \vec{a}) \times \vec{e}_b = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 0 & 0 & 4,6 \\ 0,97 & -0,24 & 0 \end{vmatrix} =$$

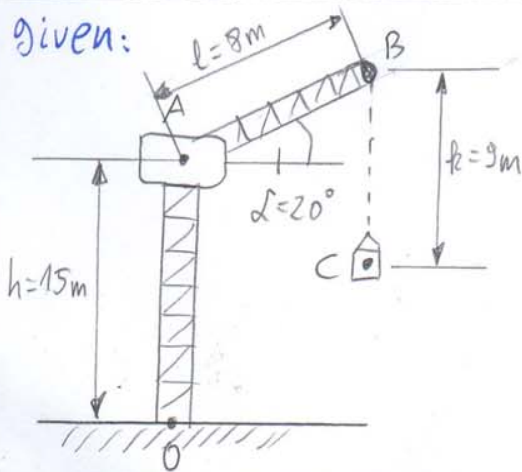
$$= \vec{i} (0 \cdot 0 - 4,6 \cdot (-0,24)) - \vec{j} (0 \cdot 0 - 4,6 \cdot 0,97) + \vec{k} (0 \cdot (-0,24) - 0 \cdot 0,97) = (1,11\vec{i} + 4,47\vec{j})$$

$$\text{or: } \vec{a} = \vec{a}_{\parallel b} + \vec{a}_{\perp b} \Rightarrow \vec{a}_{\perp b} = \vec{a} - \vec{a}_{\parallel b} = (3\vec{i} + 4\vec{j}) - (1,89\vec{i} - 0,47\vec{j}) = 1,11\vec{i} + 4,47\vec{j}$$



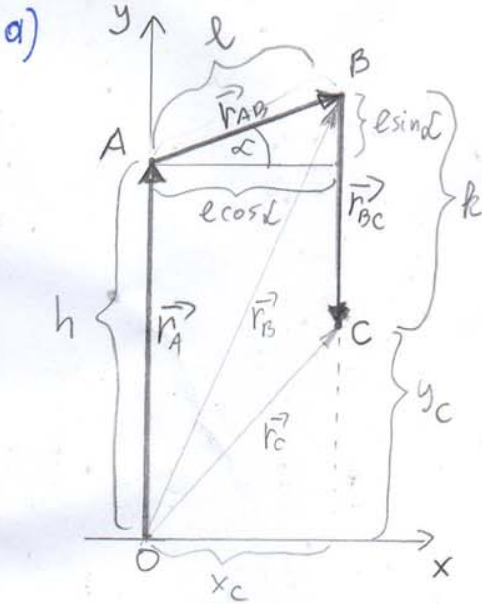
EXERCISE 1.2

given:



task:

- position vectors of point A, B and C
- How high the load is? (point c)
- How far is the load from the operator. In which direction does he see the load?
- vector of AB
unit



$$\vec{r}_A = h \vec{j} = (15 \vec{j}) \text{ m}$$

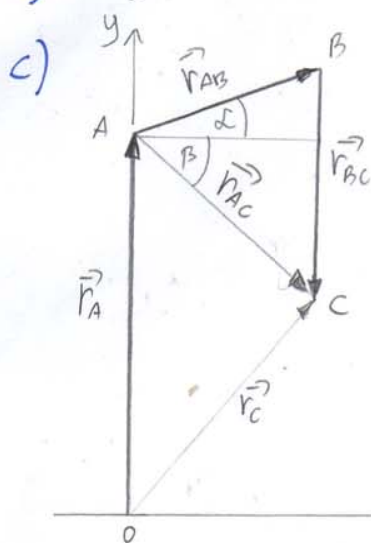
$$\vec{r}_{AB} = (l \cos \alpha) \vec{i} + (l \sin \alpha) \vec{j} = (8 \cos 20^\circ) \vec{i} + (8 \sin 20^\circ) \vec{j} = (7.52 \vec{i} + 2.74 \vec{j}) \text{ m}$$

$$\vec{r}_B = \vec{r}_A + \vec{r}_{AB} = 15 \vec{j} + 7.52 \vec{i} + 2.74 \vec{j} = (7.52 \vec{i} + 17.74 \vec{j}) \text{ m}$$

$$\vec{r}_{BC} = -k \vec{j} = (-9 \vec{j}) \text{ m}$$

$$\vec{r}_C = \vec{r}_B + \vec{r}_{BC} = 7.52 \vec{i} + 17.74 \vec{j} + (-9 \vec{j}) = (7.52 \vec{i} + 8.74 \vec{j}) \text{ m}$$

b) $y_c = 8.74 \text{ m}$



$$\vec{r}_{AC} = \vec{r}_C - \vec{r}_A = (7.52 \vec{i} + 8.74 \vec{j}) - 15 \vec{j} = (7.52 \vec{i} - 6.26 \vec{j}) \text{ m}$$

or:

$$\vec{r}_{AC} = \vec{r}_{AB} + \vec{r}_{BC} = (7.52 \vec{i} + 2.74 \vec{j}) + (-9 \vec{j}) = (7.52 \vec{i} - 6.26 \vec{j}) \text{ m}$$

$$|\vec{r}_{AC}| = \sqrt{7.52^2 + 6.26^2} = 9.78 \text{ m}$$

$$\vec{e}_{AC} = \frac{\vec{r}_{AC}}{|\vec{r}_{AC}|} = \frac{7.52 \vec{i} - 6.26 \vec{j}}{9.78} = 0.77 \vec{i} - 0.64 \vec{j}$$

$$\beta = \arctan \frac{6.26}{7.52} = \arctan \frac{0.64}{0.77} = 39.78^\circ$$

d) $\vec{e}_{AB} = \frac{\vec{r}_{AB}}{|\vec{r}_{AB}|} = \frac{\vec{r}_{AB}}{l} = \frac{7.52 \vec{i} + 2.74 \vec{j}}{8} = 0.94 \vec{i} + 0.34 \vec{j}$

NO UNITS!

or: $\vec{e}_{AB} = \cos \alpha \vec{i} + \sin \alpha \vec{j} = \cos 20^\circ \vec{i} + \sin 20^\circ \vec{j} = 0.94 \vec{i} + 0.34 \vec{j}$