

dq Transformations

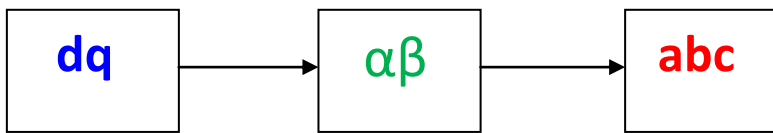


$$f_a + f_b + f_c = 0$$

$$\begin{bmatrix} f_\alpha \\ f_\beta \end{bmatrix} = \frac{2}{3} \begin{bmatrix} 1 & -\frac{1}{2} & -\frac{1}{2} \\ 0 & \frac{\sqrt{3}}{2} & -\frac{\sqrt{3}}{2} \end{bmatrix} \times \begin{bmatrix} f_a \\ f_b \\ f_c \end{bmatrix}$$

$$\begin{bmatrix} f_d \\ f_q \end{bmatrix} = \begin{bmatrix} \cos(\phi) & \sin(\phi) \\ -\sin(\phi) & \cos(\phi) \end{bmatrix} \times \begin{bmatrix} f_\alpha \\ f_\beta \end{bmatrix}$$

$$\begin{bmatrix} f_d \\ f_q \end{bmatrix} = \frac{2}{3} \begin{bmatrix} \cos(\phi) & \cos(\phi - \gamma) & \cos(\phi + \gamma) \\ -\sin(\phi) & -\sin(\phi - \gamma) & -\sin(\phi + \gamma) \end{bmatrix} \times \begin{bmatrix} f_a \\ f_b \\ f_c \end{bmatrix}$$



$$f_a + f_b + f_c = 0$$

$$\begin{bmatrix} f_\alpha \\ f_\beta \end{bmatrix} = \begin{bmatrix} \cos(\phi) & -\sin(\phi) \\ \sin(\phi) & \cos(\phi) \end{bmatrix} \times \begin{bmatrix} f_d \\ f_q \end{bmatrix}$$

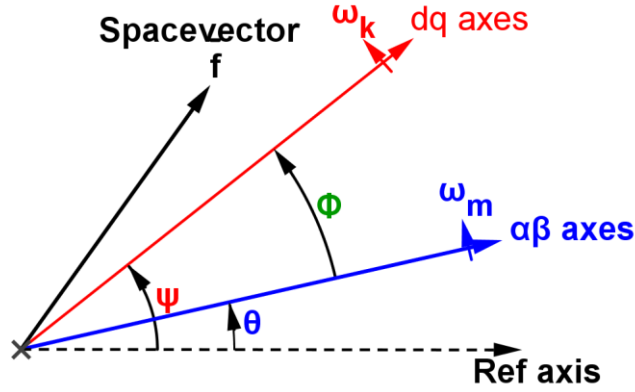
$$\begin{bmatrix} f_a \\ f_b \\ f_c \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ -\frac{1}{2} & \frac{\sqrt{3}}{2} \\ -\frac{1}{2} & -\frac{\sqrt{3}}{2} \end{bmatrix} \times \begin{bmatrix} f_\alpha \\ f_\beta \end{bmatrix}$$

$$\begin{bmatrix} f_a \\ f_b \\ f_c \end{bmatrix} = \begin{bmatrix} \cos(\phi) & -\sin(\phi) \\ \cos(\phi - \gamma) & -\sin(\phi - \gamma) \\ \cos(\phi + \gamma) & -\sin(\phi + \gamma) \end{bmatrix} \times \begin{bmatrix} f_d \\ f_q \end{bmatrix}$$

$$\gamma = \frac{2\pi}{3}$$

ϕ = angle between dq and $\alpha\beta$ reference frames

A space vector \vec{f}_o and its time rate of change \vec{g}_o are attached to an $\alpha\beta$ coordinate system rotating at the speed $\omega_m = \frac{d\theta}{dt}$. The transformation to a dq coordinate system rotating at the speed $\omega_k = \frac{d\psi}{dt}$ is performed using the rotating matrix $M(\phi)$ where $\phi = \psi - \theta$.



Specifically, in terms of **Space vectors** and **Rotating matrix**,

$$\vec{f}_o = \begin{bmatrix} f_\alpha \\ f_\beta \end{bmatrix} \quad \vec{f}_k = \begin{bmatrix} f_d \\ f_q \end{bmatrix} \quad M(\phi) = \begin{bmatrix} \cos(\phi) & -\sin(\phi) \\ \sin(\phi) & \cos(\phi) \end{bmatrix}$$

the transformation of variables takes the form

$$\vec{f}_o = M(\phi)\vec{f}_k \quad \text{or the reverse} \quad \vec{f}_k = M^t(\phi)\vec{f}_o$$

The time rate of change of the initial space vector \vec{f}_o is

$$\vec{g}_o = \frac{d}{dt}\vec{f}_o = \frac{d}{dt}[M(\phi)\vec{f}_k] = M(\phi)\frac{d}{dt}\vec{f}_k + \frac{d}{dt}M(\phi) * \vec{f}_k$$

$$\vec{g}_o = M(\phi)\vec{g}_k = M(\phi)\frac{d}{dt}\vec{f}_k + (\omega_k - \omega_m)M(\phi)M\left(\frac{\pi}{2}\right)\vec{f}_k$$

so that, after cancelling $M(\phi)$, the time derivative in the k frame becomes

$$\vec{g}_k = \frac{d}{dt}\vec{f}_k + (\omega_k - \omega_m)M\left(\frac{\pi}{2}\right)\vec{f}_k$$

Note that $\frac{d}{dt}M(\phi) = \frac{d\phi}{dt}\frac{d}{d\phi}M(\phi) = (\omega_k - \omega_m)\frac{d}{d\phi}M(\phi)$ and

$$\begin{aligned} \frac{d}{d\phi}M(\phi) &= \begin{bmatrix} -\sin(\phi) & -\cos(\phi) \\ \cos(\phi) & -\sin(\phi) \end{bmatrix} = \begin{bmatrix} \cos(\phi) & -\sin(\phi) \\ \sin(\phi) & \cos(\phi) \end{bmatrix} \times \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix} \\ &= M(\phi)M\left(\frac{\pi}{2}\right) \end{aligned}$$

A matter of scale in $3 \Rightarrow 2$ and $2 \Rightarrow 3$ phase transformations:

$$\begin{bmatrix} f_d \\ f_q \end{bmatrix} = \kappa \begin{bmatrix} \cos(\phi) & \cos(\phi - \gamma) & \cos(\phi + \gamma) \\ -\sin(\phi) & -\sin(\phi - \gamma) & -\sin(\phi + \gamma) \end{bmatrix} \times \begin{bmatrix} f_a \\ f_b \\ f_c \end{bmatrix} \text{ or}$$

$$f_{dq} = \kappa T f_{abc}$$

Pseudo-inverse conversion:

$$f_{abc} = k_i T^t f_{dq} \quad \text{where } k_i = \frac{2}{3} \frac{1}{\kappa} \quad \text{and} \quad \frac{2}{3} T T^t = U_2$$

Quadratic form conversion:

$$f_a^2 + f_b^2 + f_c^2 = k_p (f_d^2 + f_q^2) \quad \text{where } k_p = \frac{2}{3} \frac{1}{\kappa^2}$$

Magnitude conversion:

$$f_\alpha = k_m f_a \quad \text{where } k_m = \frac{3}{2} \kappa$$

Common conventions:

	a	b	c	d
κ	$2/3$	$\sqrt{2/3}$	1	$\sqrt{2}/3$
k_i	1	$\sqrt{2/3}$	$2/3$	$\sqrt{2}$
k_p	$3/2$	1	$2/3$	3
k_m	1	$\sqrt{3/2}$	$3/2$	$1/\sqrt{2}$

a : Equal magnitude of 2- and 3-phase balanced sinusoidal signals

b : Equal 2- and 3-phase power (power invariant)

c : 2-phase amplitude equals 3/2 3-phase amplitude

d : 2-phase amplitude equals rms of 3-phase signal